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Safety Information

| | |
|---|---|
|  | The lightning flash with arrow head within an equilateral triangle is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons. |
|  | The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance. |

WARNING: TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE. DANGEROUS HIGH VOLTAGES ARE PRESENT INSIDE THE ENCLOSURE. DO NOT OPEN THE CABINET. REFER SERVICING TO QUALIFIED PERSONNEL ONLY.

Class B emissions limits

This Class B digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulations.

Important Safety Instruction

1. Do not block any ventilation openings. To ensure reliable operation of the projector and to protect from over heating, it is recommended to install the projector in a location that does not block ventilation. As an example, do not place the projector on a crowded coffee table, sofa, bed, etc. Do not put the projector in an enclosure such as a book case or a cabinet that restricts air flow.
2. Do not use the projector near water or moisture. To reduce the risk of fire and/or electric shock, do not expose the projector to rain or moisture.
3. Do not install near heat sources such as radiators, heaters, stoves or any other apparatus such as amplifiers that emits heat.
4. Clean only with dry cloth.
5. Only use attachments/accessories specified by the manufacturer.
6. Do not use the unit if it has been physically damaged or abused.
Physical damage/abuse would be (but not limited to):
 - ☐ Unit has been dropped.
 - ☐ Power supply cord or plug has been damaged.
 - ☐ Liquid has been spilled on to the projector.
 - ☐ Projector has been exposed to rain or moisture.
 - ☐ Something has fallen in the projector or something is loose inside.Do not attempt to service the unit yourself. Opening or removing covers may expose you to dangerous voltages or other hazards. Please call Optoma before you send the unit for repair.
7. Do not let objects or liquids enter the projector. They may touch dangerous voltage points and short out parts that could result in fire or electric shock.
8. See projector enclosure for safety related markings.
9. The unit should only be repaired by appropriate service personnel.

Precautions



Please follow all warnings, precautions and maintenance as recommended in this user's guide.

- Warning- Do not look into the projector's lens when the lamp is on. The bright light may hurt your eyes.
- Warning- To reduce the risk of fire or electric shock, do not expose this projector to rain or moisture.
- Warning- Please do not open or disassemble the projector as this may cause electric shock.
- Warning- When replacing the lamp, please allow the unit to cool down. Follow instructions as described on pages 40-41.
- Warning- This projector will detect the life of the lamp itself. Please be sure to change the lamp when it shows warning messages.
- Warning- Reset the "Lamp Reset" function from the on-screen display "Options|Lamp Settings" menu after replacing the lamp module (refer to page 34).
- Warning- When switching the projector off, please ensure the cooling cycle has been completed before disconnecting power. Allow 90 seconds for the projector to cool down.
- Warning- When the lamp is approaching the end of its lifetime, the message "Lamp Warning: Lamp life exceeded." will show on the screen. Please contact your local reseller or service center to change the lamp as soon as possible.



- ❖ When the lamp reaches the end of its life, the projector will not turn back on until the lamp module has been replaced. To replace the lamp, follow the procedures listed under "Replacing the Lamp" section on pages 40-41.

Usage Notice

Do:

- ❖ Turn off and unplug the power plug from the AC outlet before cleaning the product.
- ❖ Use a soft dry cloth with mild detergent to clean the display housing.
- ❖ Disconnect the power plug from AC outlet if the product is not being used for a long period of time.

Do not:

- ❖ Block the slots and openings on the unit provided for ventilation.
- ❖ Use abrasive cleaners, waxes or solvents to clean the unit.
- ❖ Use under the following conditions:
 - In extremely hot, cold or humid environments.
 - ▶ Ensure that the ambient room temperature is within 5 - 35°C.
 - ▶ Relative Humidity is 5 - 35°C, 80% (Max.), non-condensing.
 - In areas susceptible to excessive dust and dirt.
 - Near any appliance generating a strong magnetic field.
 - In direct sunlight.

Eye Safety Warnings



- Avoid staring/facing directly into the projector beam at all times. Keep your back to the beam as much as possible.
- When projector is used in a classroom, adequately supervise students when they are asked to point out something on the screen.
- In order to minimize the lamp power, use room blinds to reduce ambient light levels.

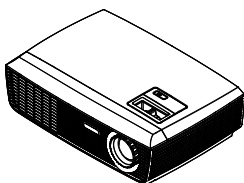
Product Features

- XGA (1024x768) / SVGA (800x600) Native resolution
- HDTV compatible (720P, 1080i/p)
- BrilliantColor™ Technology
- RS232 control
- Rapid shutdown

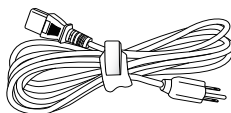
Introduction

Package Overview

Unpack and inspect the box contents to ensure all parts listed below are in the box. If something is missing, please contact your nearest customer service center.



Projector



Power Cord 1.8m



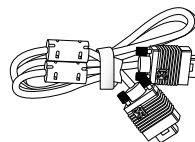
Carrying case
(Option)



IR Remote Control



2 × AAA Batteries



VGA Cable 1.8m
(option)



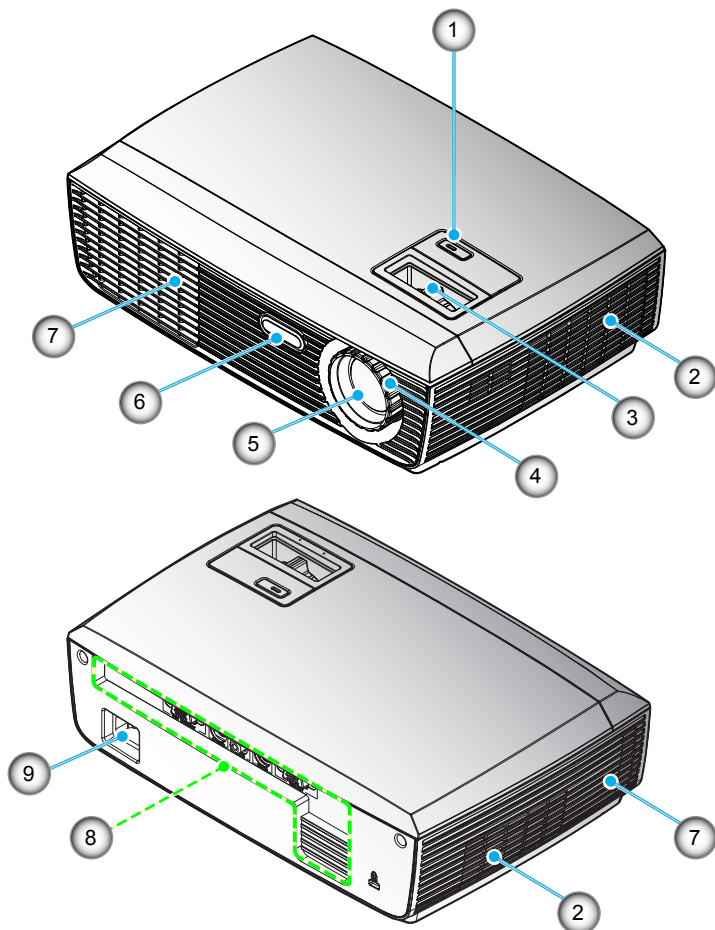
❖ Due to different applications in each country, some regions may have different accessories.

Documentation :

- ☒ User's Manual
- ☒ Warranty Card
- ☒ Quick Start Card
- ☒ WEEE Card
(for EMEA only)

Product Overview

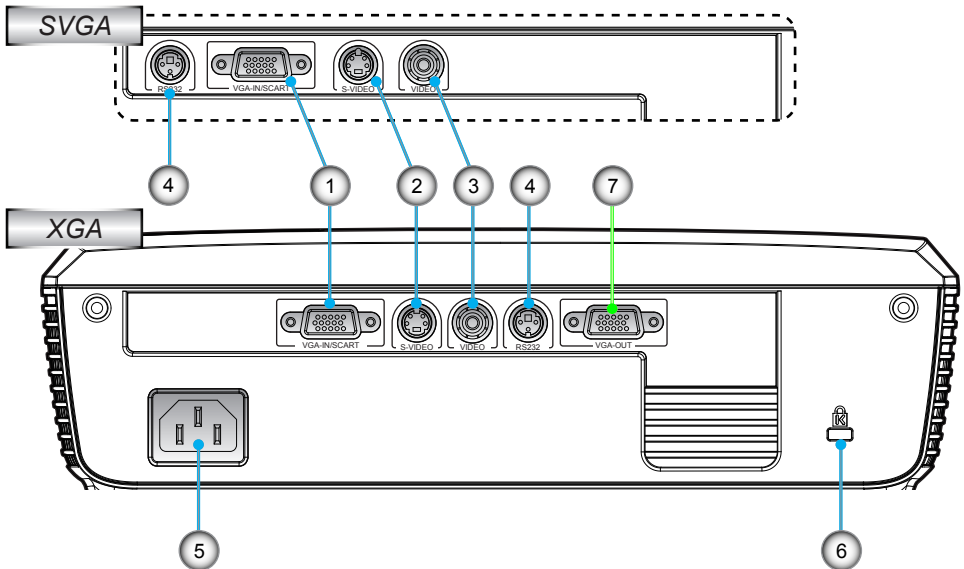
Main Unit



- | | |
|-----------------------------------|-------------------------------|
| 1. POWER button and LED indicator | 5. Zoom Lens |
| 2. Ventilation (inlet) | 6. IR Receiver |
| 3. Zoom Ring | 7. Ventilation (outlet) |
| 4. Focus Ring | 8. Input / Output Connections |
| | 9. Power Socket |

Introduction

Input / Output Connection



1. VGA-In/SCART Connector
(PC Analog Signal/Component Video Input/HDTV/SCART/YPbPr)
2. S-Video Input Connector
3. Composite Video Input Connector
4. RS-232 Connector (3-pin)
5. Power Socket
6. Kensington™ Lock Port

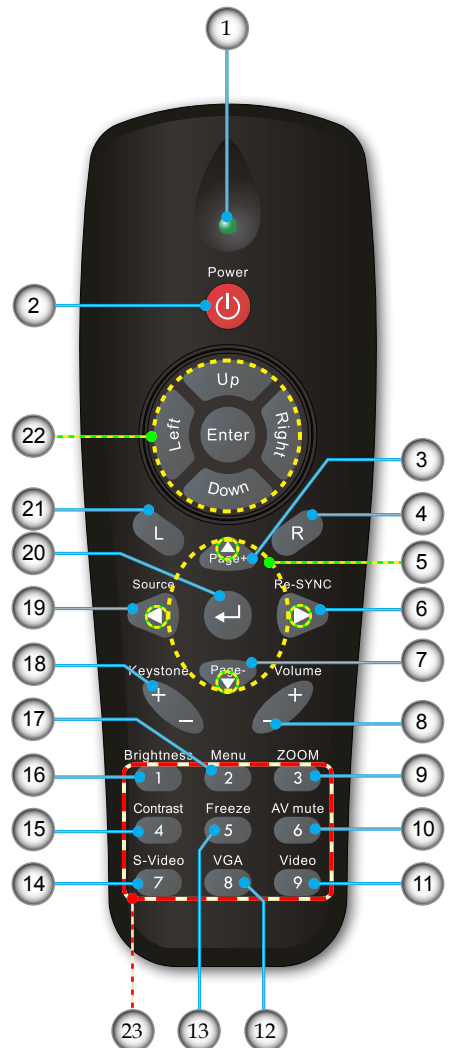
The items below are only for models that operate with XGA model:

7. VGA-Out Connector (Monitor Loop-through Output)

Introduction

Remote Control









1. LED Indicator
2. Power On/Off
3. No Function on this model
4. No Function on this model
5. Four Directional Select Keys
6. Re-Sync
7. No Function on this model
8. No Function on this model
9. Zoom
10. AV mute
11. Video
12. VGA
13. Freeze
14. S-Video
15. Contrast
16. Brightness
17. Menu
18. Keystone +/-
19. Source
20. Enter
21. No Function on this model
22. No Function on this model
23. Numbered keypad (for password input)



Introduction

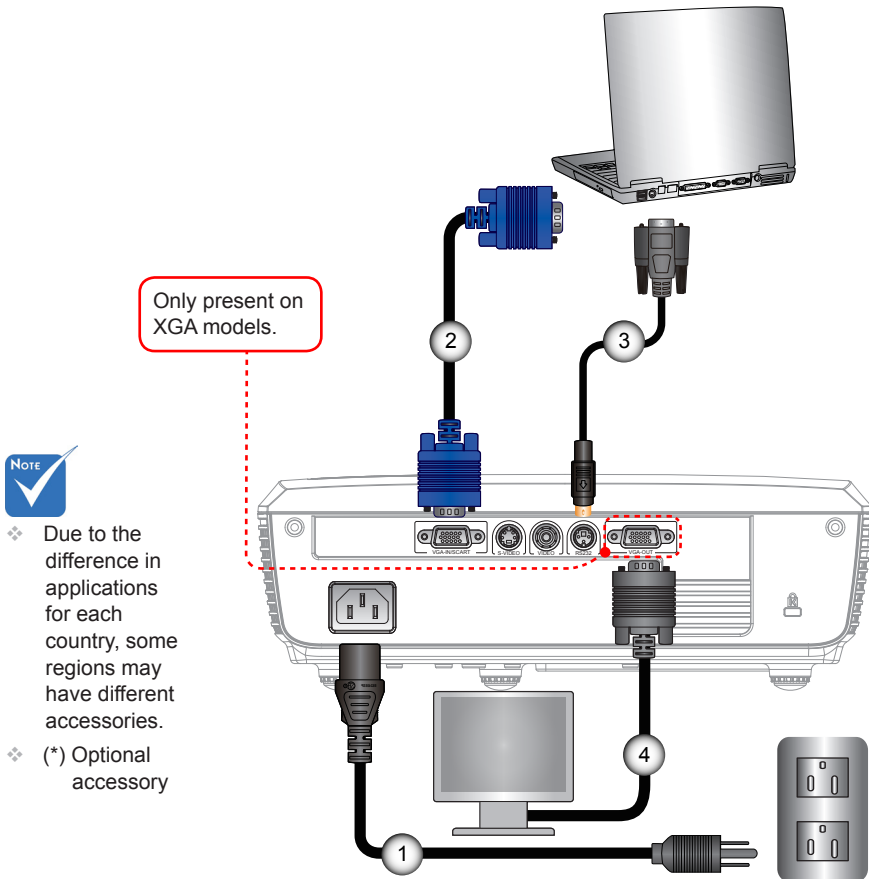


Using the Remote Control

| | |
|---|--|
| Power  | Refer to the "Power On/Off the Projector" section on pages 13-14. |
|  | Confirm your item selection. |
| Source | Press "SOURCE" to select an input signal. |
| Re-SYNC | Automatically synchronizes the projector to the input source. |
| Four Directional Select Keys | Use     to select items or make adjustments to your selection. |
| Keystone +/- | Adjust image distortion caused by tilting the projector. |
| Brightness | Adjust the brightness of the image. |
| Menu | Press "Menu" to launch the on-screen display (OSD) menu. To exit OSD, press "Menu" again. |
| ZOOM | Zoom in on an image. Press   buttons to alter zoom. |
| Contrast | Control the degree of difference between the lightest and darkest parts of the picture. |
| Freeze | Press "Freeze" to pause the screen image. Press this button again to unlock. |
| S-Video | Press "S-Video" to choose S-Video source. |
| VGA | Press "VGA" to choose VGA sources. |
| Video | Press "Video" to choose Composite video source. |
| AV mute | Momentarily turns off/on the video. |

Connecting the Projector

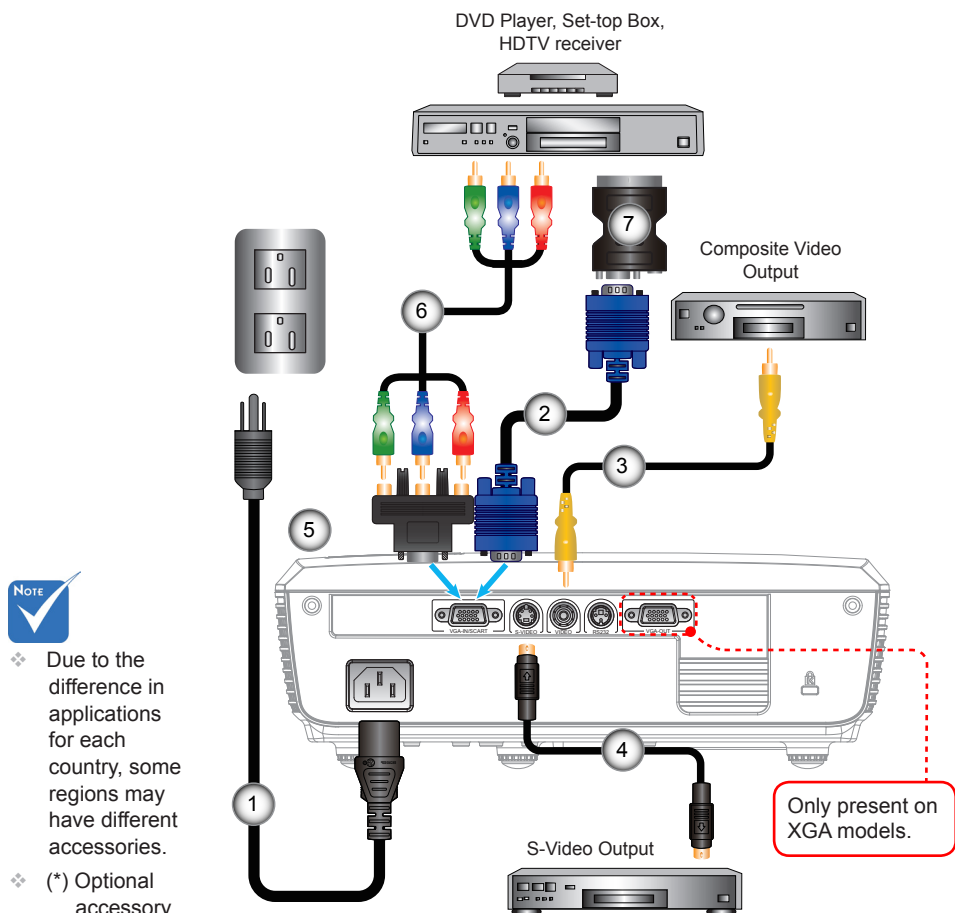
Connect to Computer/Notebook



1. Power Cord
2. *VGA Cable
3. *RS232 Cable
4. *VGA Output Cable

Installation

Connect to Video Sources



- | | |
|--------|---|
| 1..... | Power Cord |
| 2..... | *VGA Cable |
| 3..... | *Composite Video Cable |
| 4..... | *S-Video Cable |
| 5..... | *15-Pin to 3 RCA Component/HDTV Adaptor |
| 6..... | *3 RCA Component Cable |
| 7..... | *SCART/VGA Adaptor |

Powering On/Off the Projector

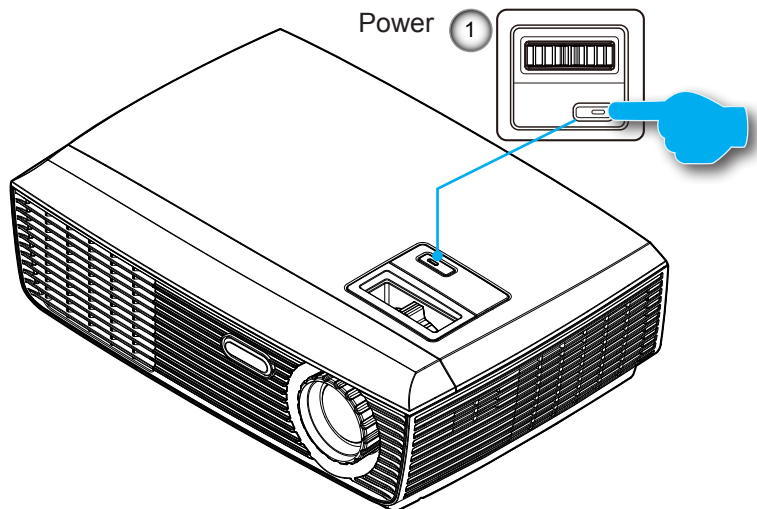
Powering On the Projector

1. Securely connect the power cord and signal cable. When connected, the Power LED will turn Red.
2. Turn on the lamp by pressing "POWER" button either on the top of the projector or on the remote. The Power LED will now turn Blue. ❶

The startup screen will display in approximately 10 seconds. The first time you use the projector, you can select your preferred language from quick menu after the startup screen displays.

3. Turn on and connect the source that you want to display on the screen (computer, notebook, video player, etc). The projector will detect the source automatically. If not, push menu button and go to "OPTIONS".
Make sure that the "Source Lock" has been set to "Off".

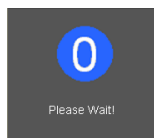
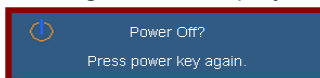
- ❖ If you connect multiple sources at the same time, press the "SOURCE" button or direct source keys on the remote control to switch between inputs.



- ❖ Turn on the projector first and then select the signal sources.

Powering Off the Projector

1. Press the “POWER” button to turn off the projector lamp. The following message will be displayed on the screen.



Press the “POWER” button again to confirm, otherwise the message will disappear after 15 seconds.

When you press the “POWER” button a second time, the system will show the countdown timer on the screen.

2. The cooling fans continue to operate for about 10 seconds for cooling cycle. When the Power LED turns Red, the projector has entered standby mode.

If you wish to turn the projector back on, you must wait until the projector has completed the cooling cycle and has entered standby mode. Once in standby mode, simply press “POWER” button to restart the projector.

3. Disconnect the power cord from the electrical outlet and the projector.
4. Do not turn on the projector immediately following a power off procedure.



❖ Contact the nearest service center if the projector displays these symptoms. See pages 49-50 for more information.

Warning Indicator

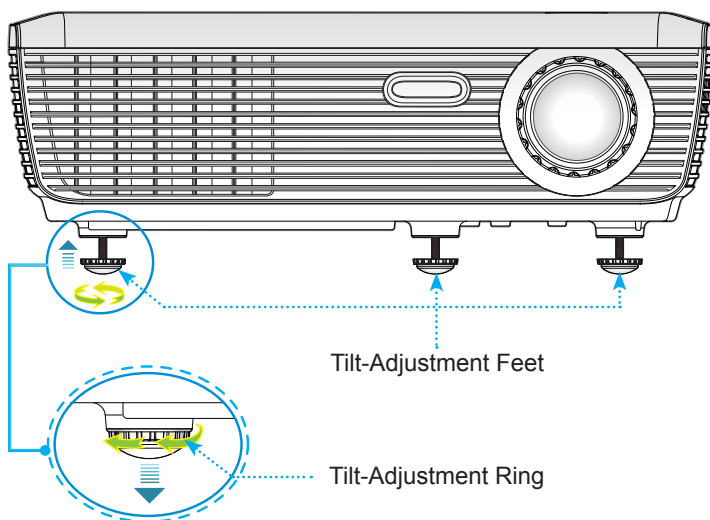
- ❖ When the “POWER” indicator flashes red (0.5 sec off, 0.5 sec on), the projector will automatically shut down. Please call the nearest Optoma facility for assistance.
- ❖ When the “POWER” indicator flashes red (1.0 sec off, 1.0 sec on), it indicates the projector has overheated. The projector will shut down automatically. Under normal conditions, the projector can be switched on again after it has cooled down.
- ❖ When the “POWER” indicator flashes red (0.5 sec off, 2.0 sec on), it indicates the fan has failed.

Adjusting the Projected Image

Adjusting the Projector's Height

The projector is equipped with elevator feet for adjusting the image height.

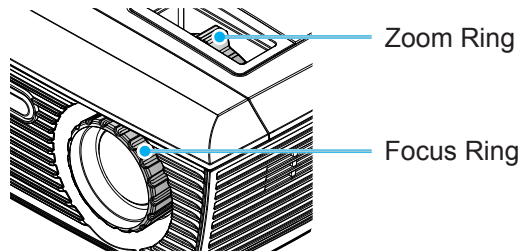
1. Locate the adjustable foot you wish to modify on the underside of the projector.
2. Rotate the three adjustable rings counter clockwise to raise the projector or clockwise to lower it. Repeat with the remaining feet as needed.



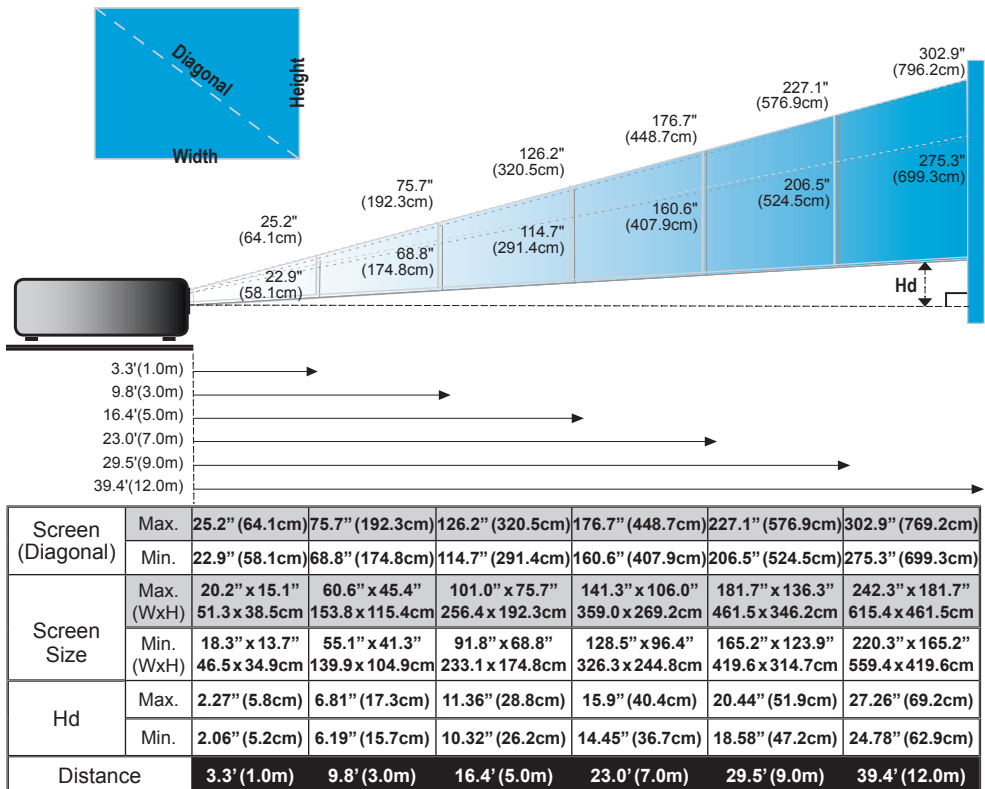
Installation

Adjusting the Projector's Zoom / Focus

You may turn the zoom ring to zoom in or out. To focus the image, rotate the focus ring until the image is clear. The projector will focus at distances from 3.3 to 39.4 feet (1.0 to 12.0 meters).



Adjusting Projection Image Size



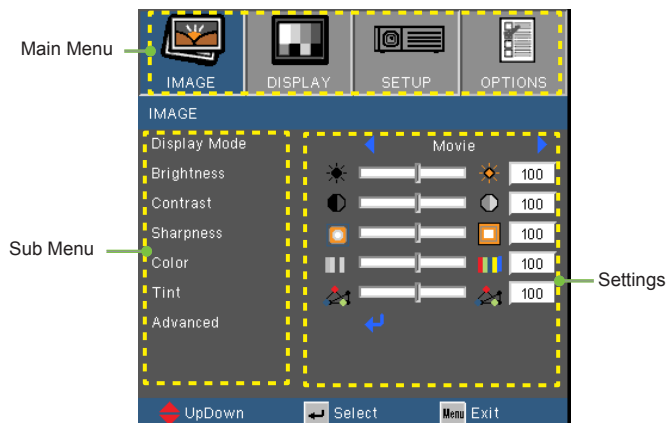
❖ This graph is for user's reference only.

On-screen Display Menus

The Projector has multilingual On-screen Display menus that allow you to make image adjustments and change a variety of settings. The projector will automatically detect the source.

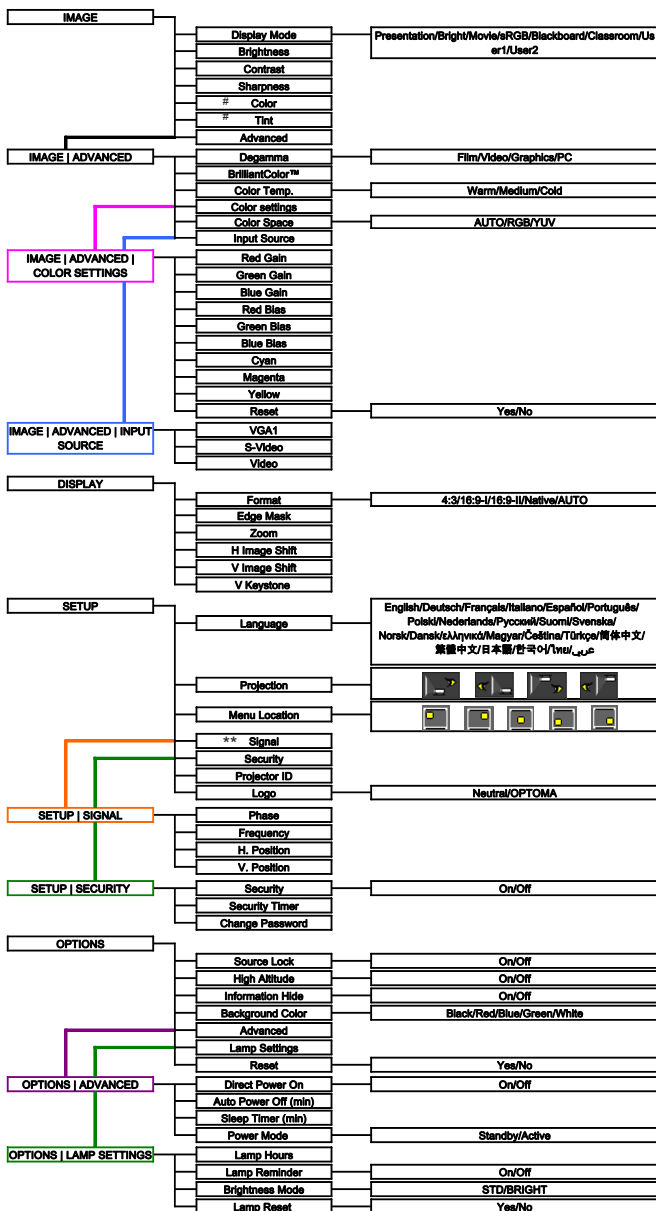
How to operate

1. To open the OSD menu, press “MENU” on the Remote Control.
2. When OSD is displayed, use ◀▶ keys to select any item in the main menu. While making a selection on a particular page, press ▼ or “Enter” key to enter sub menu.
3. Use ▲▼ keys to select the desired item and adjust the settings by ◀▶ key.
4. Select the next item to be adjusted in the sub menu and adjust as described above.
5. Press “Enter” to confirm, and the screen will return to the main menu.
6. To exit, press “MENU” again. The OSD menu will close and the projector will automatically save the new settings.



User Controls

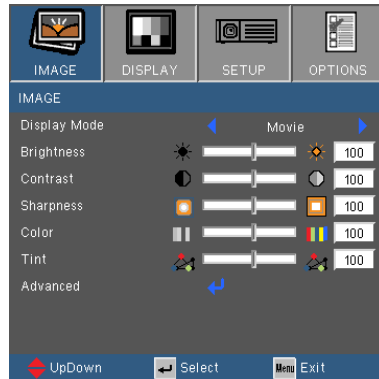
Menu Tree



❖ (#) "Color" and "Tint" are only supported in Video mode.

❖ (**) "Signal" is only supported in Analog VGA (RGB) signal.

IMAGE



Display Mode

There are many factory presets optimized for various types of images.

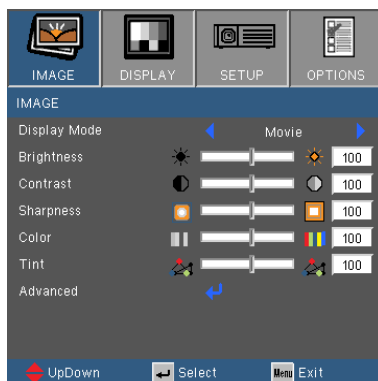
- ▶ Presentation: Good color and brightness from PC input.
- ▶ Bright: Maximum brightness from PC input.
- ▶ Movie: For home theater.
- ▶ sRGB: Standardised accurate color.
- ▶ Blackboard: This mode should be selected to achieve optimum color settings when projecting onto a blackboard (green).
- ▶ Classroom: This mode is recommended for projecting in a classroom.
- ▶ User1: User's settings.
- ▶ User2: The initial default settings of this mode is from Movie mode. Any further adjustments by the user in User2 will be saved in this mode for future use.

Brightness

Adjust the brightness of the image.

- ▶ Press the ◀ to darken image.
- ▶ Press the ▶ to lighten the image.

IMAGE



Contrast

The contrast controls the degree of difference between the lightest and darkest parts of the picture. Adjusting the contrast changes the amount of black and white in the image.

- ▶ Press the ◀ to decrease the contrast.
- ▶ Press the ▶ to increase the contrast.

Sharpness

Adjust the sharpness of the image.

- ▶ Press the ◀ to decrease the sharpness.
- ▶ Press the ▶ to increase the sharpness.

Color

Adjust a video image from black and white to fully saturated color.

- ▶ Press the ◀ to decrease the amount of saturation in the image.
- ▶ Press the ▶ to increase the amount of saturation in the image.

Tint

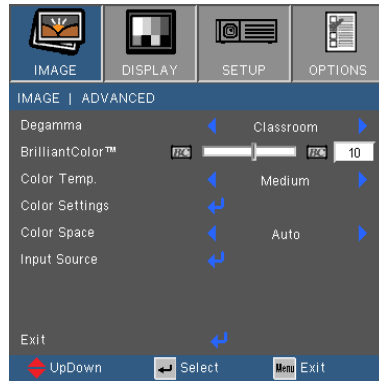
Adjust the color balance of red and green.

- ▶ Press the ◀ to increase the amount of green in the image.
- ▶ Press the ▶ to increase the amount of red in the image.



❖ “Color” and “Tint” functions are only supported under Video mode.

IMAGE | Advanced



Degamma

This allows you to choose a degamma table that has been fine-tuned to bring out the best image quality for the input.

- ▶ Film: for home theater.
- ▶ Video: for video or TV source.
- ▶ Graphics: for image source.
- ▶ PC: for PC or computer source.

BrilliantColor™

This adjustable item utilizes a new color-processing algorithm and system level enhancements to enable higher brightness while providing true, more vibrant colors in picture. The range is from “0” to “10”. If you prefer a stronger enhanced image, adjust toward the maximum setting. For a smoother, more natural image, adjust toward the minimum setting.

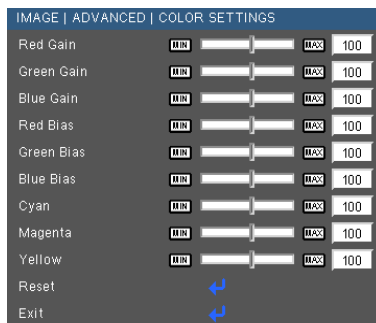
Color Temp

If set to cold temperature, the image looks more blue. (cold image)
If set to warm temperature, the image looks more red.
(warm image)

Color Space

Select an appropriate color matrix type from AUTO, RGB or YUV.

Advanced | Color Settings



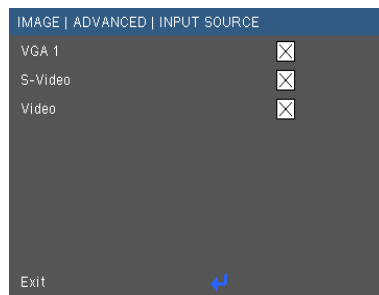
Color Settings

Use these settings for advanced adjustment of the individual Red, Green, Blue, Cyan, Magenta and Yellow Colors.


Reset

Choose “Yes” to return the factory default settings for color adjustments.

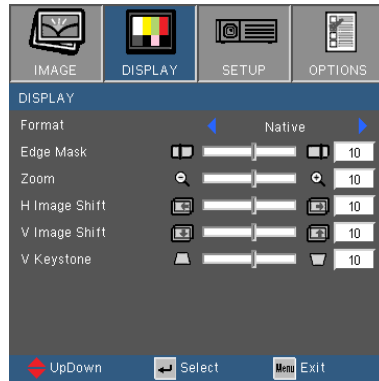
Advanced | Input Source



Input Source

Use this option to enable / disable input sources. Press  to enter the sub menu and select which sources you require. Press “Enter” to finalize the selection. The projector will not search for inputs that are not selected.

DISPLAY



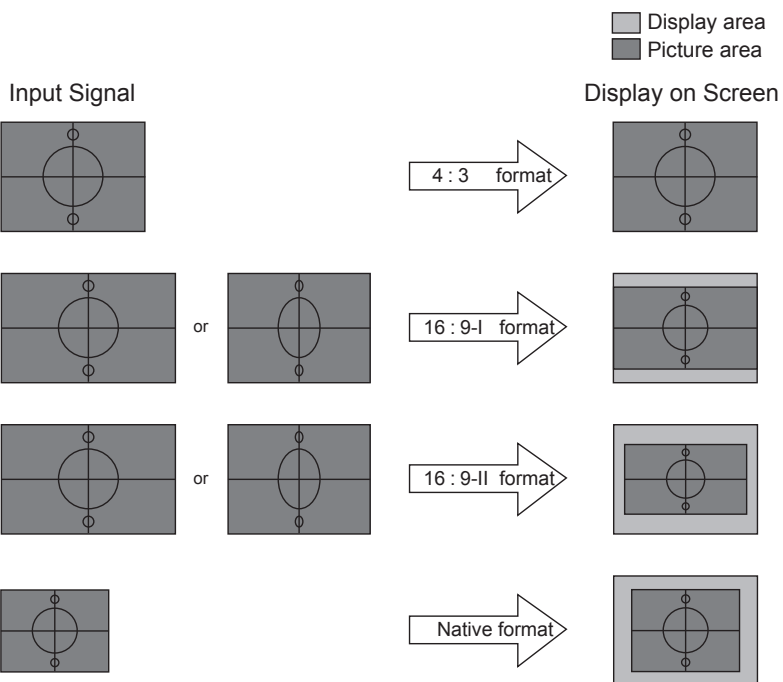
Format

Use this function to choose your desired aspect ratio.

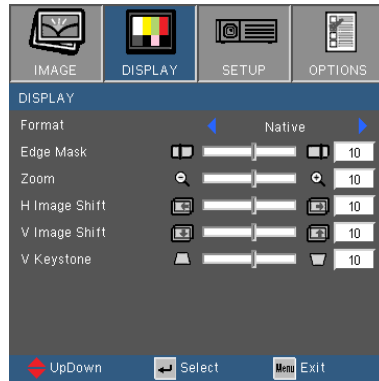
- ▶ 4:3: This format is for 4×3 input sources.
- ▶ 16:9-I: This format is for 16×9 input sources, like HDTV and DVD enhanced for Wide screen TV.
- ▶ 16:9-II: This format is for 16×9 input sources, like HDTV and DVD enhanced for Wide screen TV.
- ▶ Native: This format displays the original image without any scaling.
- ▶ AUTO: Automatically selects the appropriate display format.

| Aspect ratio (source detected) | Resize image | |
|-----------------------------------|-------------------------------------|--------------------|
| | SVGA model | XGA model |
| 4:3 | 800 x 600 center | 1024 x 768 center |
| 16:9-I | 800 x 450 center | 1024 x 576 center |
| 16:9-II | 854 x 480 catch 800 x 480 center | 854 x 480 center |
| Native | 1:1 mapping center | 1:1 mapping center |

User Controls



DISPLAY



Edge Mask

Edge mask function removes the noise in a video image. Edge mask the image to remove video encoding noise on the edge of video source.

Zoom

- ▶ Press the ◀ to reduce the size of an image.
- ▶ Press the ▶ to magnify an image on the projection screen.

H Image Shift

Shift the projected image position horizontally.

V Image Shift

Shift the projected image position vertically.

V Keystone

Press the ◀ or ▶ to adjust image distortion vertically and makes a rectangular image.

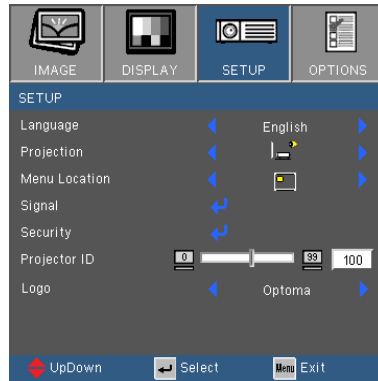
SETUP | Language



Language

Choose the multilingual OSD menu. Press ◀ or ▶ into the sub menu and then use the ▲ or ▼ key to select your preferred language. Press “Enter” to finalize the selection.

SETUP




- ❖ Rear-Desktop and Rear-Ceiling are to be used with a translucent screen.

Projection

- ▶  Front-Desktop

This is the default selection. The image is projected straight on the screen.

- ▶  Rear-Desktop

When selected, the image will appear reversed.

- ▶  Front-Ceiling

When selected, the image will turn upside down.

- ▶  Rear-Ceiling

When selected, the image will appear reversed in upside down position.

Menu Location

Choose the menu location on the display screen.

Projector ID

ID definition can be set up by menu (range 0~99), and allow user control an individual projector by RS232. Refer to page 44 for the complete list of RS232 commands.

Logo

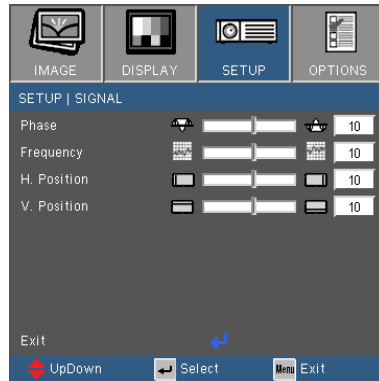
Use this function to set the desired startup screen. If changes are made they will take effect the next time the projector is powered on.

- ▶ Optoma: The default startup screen.
- ▶ Neutral: No logo is displayed.

SETUP | Signal



“Signal” is only supported in Analog VGA (RGB) signal.



Phase

Synchronize the signal timing of the display with the graphic card. If the image appears to be unstable or flickers, use this function to correct it.

Frequency

Change the display data frequency to match the frequency of your computer's graphic card. Use this function only if the image appears to flicker vertically.

H. Position

- ▶ Press the ◀ to move the image left.
- ▶ Press the ▶ to move the image right.

V. Position

- ▶ Press the ◀ to move the image down.
- ▶ Press the ▶ to move the image up.

SETUP | Security



Security

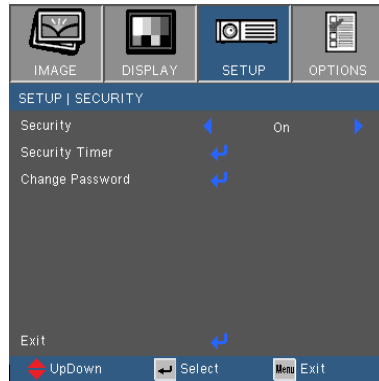
- ▶ On: Choose “On” to use security verification when the turning on the projector.
- ▶ Off: Choose “Off” to be able to switch on the projector without password verification.

Security Timer

Can be select the time (Month/Day/Hour) function to set the number of hours the projector can be used. Once this time has elapsed you will be requested to enter your password again.



SETUP | Security



❖ Pass-code default value is "1234" (first time).

Change Password

► First time:

1. Press "↵" to set the password.
2. The password has to be 4 digits.
3. Use number button on the remote to enter your new password and then press "↵" key to confirm your password.

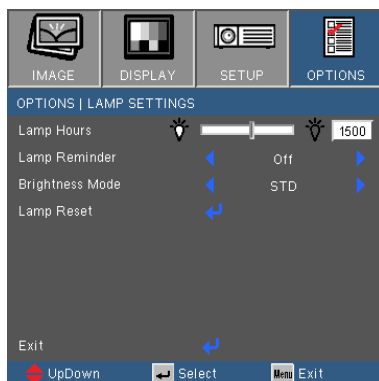
► Change Password:

1. Press "↵" to input old password.
2. Use number button to enter current password and then press "↵" to confirm.
3. Enter new password (4 digits in length) using the number buttons on the remote, then press "↵" to confirm.
4. Enter new password again and press "↵" to confirm.

- If you have forgotten your password, please contact your local office for support.



OPTIONS | Lamp Settings



Lamp Hours

Display the projection time.

Lamp Reminder

Choose this function to show or to hide the warning message when the changing lamp message is displayed.

The message will appear 30 hours before suggested replacement of lamp.

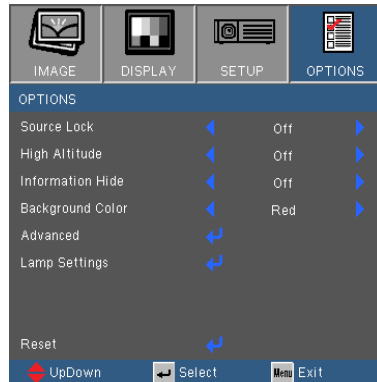
Brightness Mode

- ▶ STD: Choose “STD” to dim the projector lamp which will lower power consumption and extend the lamp life by up to 130%.
- ▶ BRIGHT: Choose “BRIGHT” to increase the brightness.

Lamp Reset

Reset the lamp hour counter after replacing the lamp.

OPTIONS



Source Lock

- ▶ On: The projector will search specified connection port.
- ▶ Off: The projector will search for other signals if the current input signal is lost.

High Altitude

When “On” is selected, the fans will spin faster. This feature is useful in high altitude areas where the air is thin.

Information Hide

- ▶ On: Choose “On” to hide the “searching” message.
- ▶ Off: Choose “Off” to show the “searching” message.

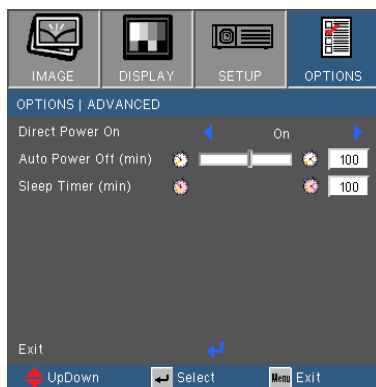
Background Color

Use this feature to display a “Black”, “Red”, “Blue”, “Green” or “White”, screen when no signal is available.

Reset

Choose “Yes” to return the display parameters on all menus to the factory default settings.

OPTIONS | Advanced



Direct Power On

Choose “On” to activate Direct Power mode. The projector will automatically power on when AC power is supplied, without pressing “POWER” button either on the top of the projector or on the remote.

Auto Power Off (min)

Sets the countdown timer interval. The countdown timer will start, when there is no signal being sent to the projector. The projector will automatically power off when the countdown has finished (in minutes).

Sleep Timer (min)

Sets the countdown timer interval. The countdown timer will start, with or without a signal being sent to the projector. The projector will automatically power off when the countdown has finished (in minutes).

Troubleshooting

If you experience a problem with your projector, please refer to the following information. If a problem persists, please contact your local reseller or service center.

Image Problems

[?] No image appears on-screen

- ▶ Ensure all the cables and power connections are correctly and securely connected as described in the “Installation” section.
- ▶ Ensure all the pins of connectors are not bent or broken.
- ▶ Check if the projection lamp has been securely installed. Please refer to the “Replacing the lamp” section.
- ▶ Ensure that the “AV mute” feature is not turned on.

[?] Partial, scrolling or incorrectly displayed image

- ▶ Press “RE-SYNC” on the remote.
- ▶ If you are using a PC:

For Windows 95, 98, 2000, XP:

1. Open the “My Computer” icon, the “Control Panel” folder, and then double click on the “Display” icon.
2. Select the “Settings” tab.
3. Verify that your display resolution setting is lower than or equal to UXGA (1600 × 1200).
4. Click on the “Advanced Properties” button.

If the projector is still not projecting the whole image, you will also need to change the monitor display you are using. Refer to the following steps.

5. Verify the resolution setting is lower than or equal to UXGA (1600 × 1200).
6. Select the “Change” button under the “Monitor” tab.

Appendices

7. Click on “Show all devices”. Next, select “Standard monitor types” under the SP box; choose the resolution mode you need under the “Models” box.
 8. Verify that the resolution setting of the monitor display is lower than or equal to UXGA (1600 × 1200).
- If you are using a Notebook:
1. First, follow the steps above to adjust resolution of the computer.
 2. Press the appropriate keys listed below for your notebook manufacturer to send signal out from notebook to projector.
Example: [Fn]+[F4]

| | | | |
|-----------|-----------|--------------|-----------|
| Acer ⇒ | [Fn]+[F5] | IBM/Lenovo ⇒ | [Fn]+[F7] |
| Asus ⇒ | [Fn]+[F8] | HP/Compaq ⇒ | [Fn]+[F4] |
| Dell ⇒ | [Fn]+[F8] | NEC ⇒ | [Fn]+[F3] |
| Gateway ⇒ | [Fn]+[F4] | Toshiba ⇒ | [Fn]+[F5] |

Mac Apple:
System Preference ⇒ Display ⇒ Arrangement ⇒ Mirror display

- If you experience difficulty changing resolutions or your monitor freezes, restart all equipment including the projector.

[?] The screen of the Notebook or PowerBook computer is not displaying your presentation

- If you are using a Notebook PC
Some Notebook PCs may deactivate their own screens when a second display device is in use. Each has a different way to be reactivated. Refer to your computer’s manual for detailed information.

[?] Image is unstable or flickering

- Use “Phase” to correct it. See page 29 for more information.
► Change the monitor color setting on your computer.

[?] Image has vertical flickering bar

- Use “Frequency” to make an adjustment. See page 29 for more information.
► Check and reconfigure the display mode of your graphic card to make it compatible with the projector.

[?] Image is out of focus

- ▶ Adjust the Focus Ring on the projector lens.
- ▶ Make sure the projection screen is between the required distance 3.3 to 39.4 feet (1.0 to 12.0 meters) from the projector.
See page 16.

[?] The image is stretched when displaying 16:9 DVD title

- ▶ When you play anamorphic DVD or 16:9 DVD, the projector will show the best image in 16:9 format on projector side.
- ▶ If you play 4:3 format DVD titles, please change the format to 4:3 in the projector OSD.
- ▶ If the image is still stretched, you will also need to adjust the aspect ratio by referring to the following:
- ▶ Please setup the display format as 16:9 (wide) aspect ratio type on your DVD player.

[?] Image is too small or too large

- ▶ Adjust the Zoom Ring on the top of the projector.
- ▶ Move the projector closer to or further from the screen.
- ▶ Press "MENU" button on the remote control, go to "Display → Format" and try the different settings.

[?] Image has slanted sides

- ▶ If possible, reposition the projector so that it is horizontally centered on the screen and below the bottom of the screen.
- ▶ Press "Keystone +/-" button on the remote control until the sides are vertical.



❖ Use of Keystone is not recommended.

[?] Image is reversed

- ▶ Select "SETUP → Projection" from the OSD and adjust the projection direction.

Other Problems

[?] The projector stops responding to all controls










- ▶ If possible, turn off the projector, then unplug the power cord and wait at least 60 seconds before reconnecting power.

[?] Lamp burns out or makes a popping sound



- ▶ When the lamp reaches its end of life, it will burn out and may make a loud popping sound. If this happens, the projector will not turn on until the lamp module has been replaced. To replace the lamp, follow the procedures in the “Replacing the Lamp” section on pages 40-41.

Projector Status Indication

[?] LED lighting message

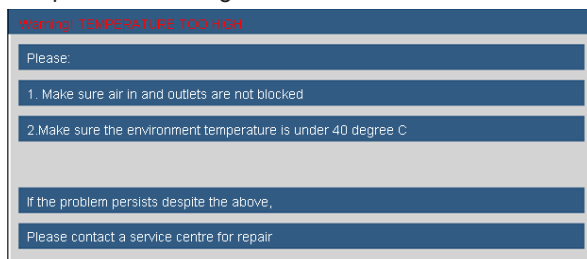
| Message | Power LED | Power LED |
|-------------------------------------|---|---|
| | (Red) | (Blue) |
| Standby State (Input power cord) |  |  |
| Power on (Warming) |  | Flashing (0.5 sec off, 0.5 sec on) |
| Lamp lighting |  |  |
| Power off (Cooling) |  | Flashing (1 sec off, 1 sec on) <10 sec to off |
| Error (Over Temp.) | Flashing (1 sec off, 1 sec on) |  |
| Error (Fan fail) | Flashing (0.5 sec off, 2.0 sec on) |  |
| Error (Lamp fail) | Flashing (0.5 sec off, 0.5 sec on) |  |



Steady light ⇨ 
No light ⇨ 

[?] On Screen Messages

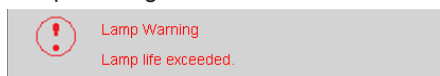
► Temperature warning:



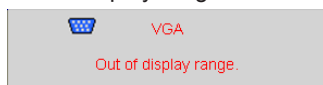
► Fan failed:



► Lamp warning:



► Out of display range:



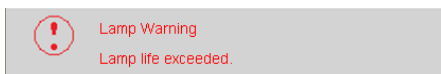
Remote Control Problems

[?] If the remote control does not work

- Check the operating angle of the remote control is within $\pm 15^\circ$ both horizontally and vertically of one of the IR receivers on the projector.
- Make sure there are not any obstructions between the remote control and the projector. Move to within 7 m ($\pm 0^\circ$) of the projector.
- Make sure the batteries are inserted correctly.
- Replace batteries if they are exhausted.




Replacing the lamp

The projector automatically detects the lamp life. When the lamp life is nearing the end of use, you will receive a warning message.



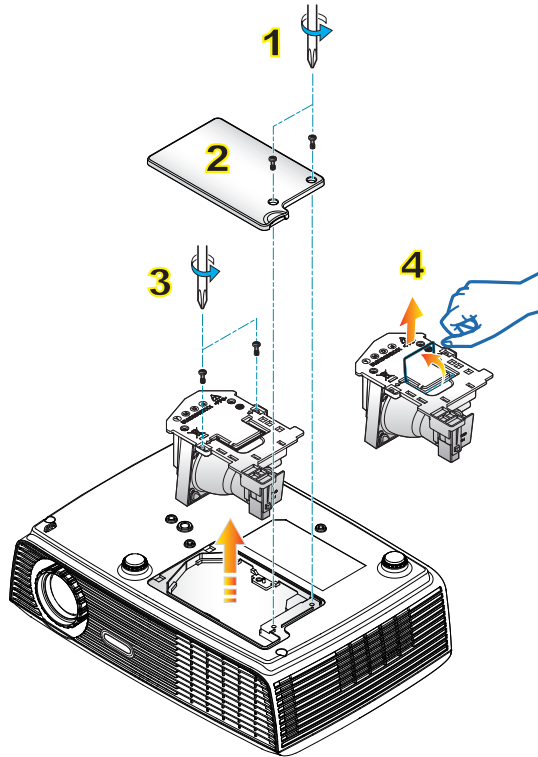
When you see this message, please contact your local reseller or service center to change the lamp as soon as possible. Make sure the projector has been cooled down for at least 30 minutes before changing the lamp.



-  **Warning:** If ceiling mounted, please use caution when opening the lamp access panel. It is recommended to wear safety glasses if changing the bulb when ceiling mounted. "Caution must be used to prevent any loose parts from falling out of projector."
-  **Warning:** Lamp compartment may be hot! Allow it to cool down before changing the lamp!
-  **Warning:** To reduce the risk of personal injury, do not drop the lamp module or touch the lamp bulb. The bulb may shatter and cause injury if it is dropped.



- ❖ The screws on the lamp cover and the lamp cannot be removed.
- ❖ The projector cannot be turned on if the lamp cover has not been placed back on the projector.
- ❖ Do not touch the glass area of the lamp. Hand oil can cause the lamp to shatter. Use a dry cloth to clean the lamp module if it was accidentally touched.



○ Lamp Replacement Procedure: ○

1. Switch off the power to the projector by pressing the “POWER” button.
 2. Allow the projector to cool down for at least 30 minutes.
 3. Disconnect the power cord.
 4. Unscrew the two screws on the cover. **1**
 5. Lift up and remove the cover. **2**
 6. Unscrew the two screws on the lamp module. **3**
 7. Lift up the lamp handle and remove the lamp module slowly and carefully. **4**
- To replace the lamp module, reverse the previous steps.
8. Turn on the projector and use “Lamp Reset” after the lamp module is replaced.
- Lamp Reset: (i) Press “MENU” → (ii) Select “OPTIONS” → (iii) Select “Lamp Settings” → (iv) Select “Lamp Reset” → (v) Select “Yes”.

Compatibility Modes

► Computer Compatibility

| Mode | Resolution | V-Sync (Hz) | H-Sync (KHz) |
|-------|-------------|-------------|--------------|
| VGA | 640 × 480 | 60 | 31.50 |
| VGA | 640 × 480 | 72 | 37.90 |
| VGA | 640 × 480 | 75 | 37.50 |
| VGA | 640 × 480 | 85 | 43.30 |
| VGA | 720 × 400 | 70 | 31.50 |
| VGA | 720 × 400 | 85 | 37.90 |
| SVGA | 800 × 600 | 56 | 35.20 |
| SVGA | 800 × 600 | 60 | 37.90 |
| SVGA | 800 × 600 | 72 | 48.10 |
| SVGA | 800 × 600 | 75 | 46.90 |
| SVGA | 800 × 600 | 85 | 53.70 |
| XGA | 1024 × 768 | 60 | 48.40 |
| XGA | 1024 × 768 | 70 | 56.50 |
| XGA | 1024 × 768 | 75 | 60.00 |
| XGA | 1024 × 768 | 85 | 68.70 |
| WXGA | 1280 × 768 | 60 | 47.40 |
| WXGA | 1280 × 768 | 75 | 60.30 |
| WXGA | 1280 × 800 | 60 | 49.70 |
| SXGA | 1280 × 1024 | 60 | 63.98 |
| SXGA | 1280 × 1024 | 75 | 79.98 |
| SXGA | 1280 × 1024 | 85 | 91.10 |
| SXGA+ | 1400 × 1050 | 60 | 63.98 |
| UXGA | 1600 × 1200 | 60 | 75.00 |



- ❖ For widescreen resolution (WXGA), the compatibility support is dependent on Notebook/PC models.

► Computer Compatibility

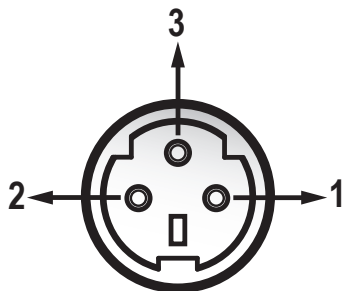
| Mode | Resolution | V-Sync (Hz) | H-Sync (KHz) |
|------------|------------|-------------|--------------|
| MAC LC 13" | 640 × 480 | 66.66 | 34.98 |
| MAC II 13" | 640 × 480 | 66.68 | 35.00 |
| MAC 16" | 832 × 624 | 74.55 | 49.73 |
| MAC 19" | 1024 × 768 | 75 | 60.24 |
| MAC | 1152 × 870 | 75.06 | 68.68 |
| MAC G4 | 640 × 480 | 60 | 31.35 |
| i MAC DV | 1024 × 768 | 75 | 60.00 |
| i MAC DV | 1152 × 870 | 75 | 68.49 |
| i MAC DV | 1280 × 960 | 75 | 75.00 |

► Video Compatibility

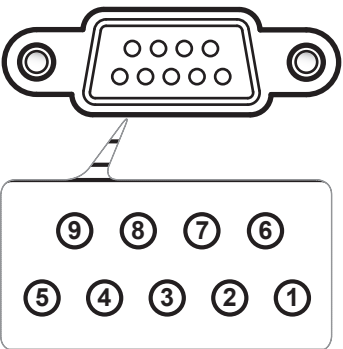
| | |
|-------|--|
| NTSC | NTSC M/J, 3.58MHz, 4.43 MHz |
| PAL | B/D/G/H/I/M/N, 4.43 MHz |
| SECAM | B/D/G/K/K1/L, 4.25/4.4 MHz |
| SDTV | 480i/p, 576i/p |
| HDTV | 720p(50/60Hz), 1080i(50/60Hz), 1080p(24/50/60Hz) |

RS232 Commands

RS232 Pin Assignments



| Pin no. | Name | I/O (From Projector Side) |
|---------|------|---------------------------|
| 1 | TXD | OUT |
| 2 | RXD | IN |
| 3 | GND | GND |



| Pin no. | Spec. |
|---------|-------|
| 1 | N/A |
| 2 | RXD |
| 3 | TXD |
| 4 | N/A |
| 5 | GND |
| 6 | N/A |
| 7 | N/A |
| 8 | N/A |
| 9 | N/A |

RS232 Protocol Function List

RS232 Commands

Baud Rate : 9600
Data Bits: 8
Parity: None
Stop Bits: 1
Flow Control : None

UART16550 FIFO: Disable
Projector Return (Pass): P
Projector Return (Fail): F

XX=00-99, projector's ID,
XX=00 is for all projectors



1. There is a <CR> after all ASCII commands.
2. 0D is the HEX code for <CR> in ASCII code.

SEND to projector

| 232 ASCII Code | HEX Code | Function | | Description |
|---|--|---|---|--|
| ~XX00 1 ~XX00 0 ~XX00 1 ~nnnn | 7E 30 30 30 20 31 0D 7E 30 30 30 20 31 0D 7E 30 30 30 20 31 20 a 0D | Power ON Power ON Power ON with Password | | Power OFF (0/2 for backward compatib ~nnnn = ~0000 (a=7E 30 30 30) ~9999 (a=7E 39 39 39 39) |
| ~XX01 1 ~XX02 1 ~XX02 0 ~XX03 1 ~XX03 0 ~XX04 1 ~XX04 0 ~XX05 1 ~XX06 1 ~XX12 5 ~XX12 7 ~XX12 8 ~XX12 9 ~XX12 10 | 7E 30 30 30 31 20 31 0D 7E 30 30 30 32 20 31 0D 7E 30 30 30 32 20 30 0D 7E 30 30 30 33 20 31 0D 7E 30 30 30 33 20 30 0D 7E 30 30 30 34 20 31 0D 7E 30 30 30 34 20 30 0D 7E 30 30 30 35 20 31 0D 7E 30 30 30 36 20 31 0D 7E 30 30 31 32 20 35 0D 7E 30 30 31 32 20 37 0D 7E 30 30 31 32 20 38 0D 7E 30 30 31 32 20 39 0D 7E 30 30 31 32 20 31 0D | Resync AV Mute Mute Freeze Unfreeze Zoom Plus Zoom Minus VGA 1 VGA 1 SCART VGA 1 Component S-Video Video | On Off (0/2 for backward compatible) On Off (0/2 for backward compatible) (0/2 for backward compatible) | |
| ~XX20 1 ~XX20 2 ~XX20 3 ~XX20 4 ~XX20 5 ~XX20 6 ~XX20 7 ~XX20 8 | 7E 30 30 32 20 31 0D 7E 30 30 32 20 30 0D 7E 30 30 32 20 33 0D 7E 30 30 32 20 34 0D 7E 30 30 32 20 35 0D 7E 30 30 32 20 36 0D 7E 30 30 32 20 37 0D 7E 30 30 32 20 38 0D | Display Mode Bright Movie sRGB User1 User2 Blackboard Classroom | Presentation Bright Movie sRGB User1 User2 Blackboard Classroom | |
| ~XX21 n ~XX22 n ~XX23 n | 7E 30 30 32 31 20 a 0D 7E 30 30 32 32 20 a 0D 7E 30 30 32 33 20 a 0D | Brightness Contrast Sharpness | | n = 0 (a=30) ~ 100 (a=31 30 30) n = 0 (a=30) ~ 100 (a=31 30 30) n = 0 (a=30) ~ 31 (a=33 31) |
| ~XX24 n ~XX25 n ~XX26 n ~XX27 n ~XX28 n ~XX29 n ~XX30 n ~XX31 n ~XX32 n ~XX33 1 | 7E 30 30 32 34 20 a 0D 7E 30 30 32 35 20 a 0D 7E 30 30 32 36 20 a 0D 7E 30 30 32 37 20 a 0D 7E 30 30 32 38 20 a 0D 7E 30 30 32 39 20 a 0D 7E 30 30 33 20 a 0D 7E 30 30 33 31 20 a 0D 7E 30 30 33 32 20 a 0D 7E 30 30 33 33 20 31 0D | Color Settings Red Gain Green Gain Blue Gain Red Bias Green Bias Blue Bias Cyan Yellow Magenta Reset | Red Gain Green Gain Blue Gain Red Bias Green Bias Blue Bias Cyan Yellow Magenta Reset | n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) n = ~50 (a=2D 35 30) ~ 50 (a=35 30) |
| ~XX34 n ~XX35 1 ~XX35 2 ~XX35 3 ~XX35 4 | 7E 30 30 33 34 20 a 0D 7E 30 30 33 35 20 31 0D 7E 30 30 33 35 20 32 0D 7E 30 30 33 35 20 33 0D 7E 30 30 33 35 20 34 0D | BrilliantColor™ Degamma Film Video Graphics PC | | n = 0 (a=30) ~ 10 (a=31 30) |
| ~XX36 1 ~XX36 2 ~XX36 3 ~XX37 1 ~XX37 2 ~XX37 3 | 7E 30 30 33 36 20 31 0D 7E 30 30 33 36 20 32 0D 7E 30 30 33 36 20 33 0D 7E 30 30 33 37 20 31 0D 7E 30 30 33 37 20 32 0D 7E 30 30 33 37 20 33 0D | Color Temp. Color Space Warm Medium Cold Auto RGB YUV | Warm Medium Cold Auto RGB YUV | |
| ~XX45 n ~XX44 n | 7E 30 30 34 34 20 a 0D 7E 30 30 34 35 20 a 0D | Color (Saturation) Tint | | n = 0 (a=30) ~ 100 (a=31 30 30) n = 0 (a=30) ~ 100 (a=31 30 30) |
| ~XX60 1 ~XX60 2 ~XX60 3 ~XX60 6 ~XX60 7 | 7E 30 30 36 20 31 0D 7E 30 30 36 20 32 0D 7E 30 30 36 20 33 0D 7E 30 30 36 20 36 0D 7E 30 30 36 20 37 0D | Format 16:9-I 16:9-II Native Auto | 4:3 16:9-I 16:9-II Native Auto | |
| ~XX61 n ~XX62 n ~XX63 n ~XX64 n ~XX66 n | 7E 30 30 36 31 20 a 0D 7E 30 30 36 32 20 a 0D 7E 30 30 36 33 20 a 0D 7E 30 30 36 34 20 a 0D 7E 30 30 36 36 20 a 0D | Edge Mask (Overscan) Zoom H Image Shift V Image Shift V Keystone | | n = 0 (a=30) ~ 3 (a=33) n = ~5 (a=2D 35) ~ 25 (a=32 35) n = ~50 (a=2D 35 30) ~ +50 (a=35 30) n = ~50 (a=2D 35 30) ~ +50 (a=35 30) n = ~40 (a=2D 34 30) ~ 40 (a=34 30) |

Appendices

SEND to projector

| 232 ASCII Code | HEX Code | Function | | Description |
|----------------|-----------------------------|------------------|----------------------|---|
| ~XX70 1 | 7E 30 30 37 30 20 31 0D | Language | | English |
| ~XX70 2 | 7E 30 30 37 30 20 32 0D | | | German |
| ~XX70 3 | 7E 30 30 37 30 20 33 0D | | | French |
| ~XX70 4 | 7E 30 30 37 30 20 34 0D | | | Italian |
| ~XX70 5 | 7E 30 30 37 30 20 35 0D | | | Spanish |
| ~XX70 6 | 7E 30 30 37 30 20 36 0D | | | Portuguese |
| ~XX70 7 | 7E 30 30 37 30 20 37 0D | | | Polish |
| ~XX70 8 | 7E 30 30 37 30 20 38 0D | | | Dutch |
| ~XX70 9 | 7E 30 30 37 30 20 39 0D | | | Swedish |
| ~XX70 10 | 7E 30 30 37 30 20 31 30 0D | | | Norwegian/Danish |
| ~XX70 11 | 7E 30 30 37 30 20 31 31 0D | | | Finnish |
| ~XX70 12 | 7E 30 30 37 30 20 31 32 0D | | | Greek |
| ~XX70 13 | 7E 30 30 37 30 20 31 33 0D | | | Traditional Chinese |
| ~XX70 14 | 7E 30 30 37 30 20 31 34 0D | | | Simplified Chinese |
| ~XX70 15 | 7E 30 30 37 30 20 31 35 0D | | | Japanese |
| ~XX70 16 | 7E 30 30 37 30 20 31 36 0D | | | Korean |
| ~XX70 17 | 7E 30 30 37 30 20 31 37 0D | | | Russian |
| ~XX70 18 | 7E 30 30 37 30 20 31 38 0D | | | Hungarian |
| ~XX70 19 | 7E 30 30 37 30 20 31 39 0D | | | Czechoslovak |
| ~XX70 20 | 7E 30 30 37 30 20 32 30 0D | | | Arabic |
| ~XX70 21 | 7E 30 30 37 30 20 32 31 0D | | | Thai |
| ~XX70 22 | 7E 30 30 37 30 20 32 32 0D | | | Turkish |
| ~XX71 1 | 7E 30 30 37 31 20 31 0D | Projection | | Front-Desktop |
| ~XX71 2 | 7E 30 30 37 31 20 32 0D | | | Rear-Desktop |
| ~XX71 3 | 7E 30 30 37 31 20 33 0D | | | Front-Ceiling |
| ~XX71 4 | 7E 30 30 37 31 20 34 0D | | | Rear-Ceiling |
| ~XX72 1 | 7E 30 30 37 32 20 31 0D | Menu Location | | Top Left |
| ~XX72 2 | 7E 30 30 37 32 20 32 0D | | | Top Right |
| ~XX72 3 | 7E 30 30 37 32 20 33 0D | | | Centre |
| ~XX72 4 | 7E 30 30 37 32 20 34 0D | | | Bottom Left |
| ~XX72 5 | 7E 30 30 37 32 20 35 0D | | | Bottom Right |
| ~XX73 n | 7E 30 30 37 33 20 a 0D | Signal | Frequency | n = -5 (a=2D 35) ~ 5 (a=35) By signal |
| ~XX74 n | 7E 30 30 37 34 20 a 0D | | | n = 0 (a=30) ~ 31 (a=33 31) By signal |
| ~XX75 n | 7E 30 30 37 35 20 a 0D | | | n = -5 (a=2D 35) ~ 5 (a=35) By timing |
| ~XX76 n | 7E 30 30 37 36 20 a 0D | | | n = -5 (a=2D 35) ~ 5 (a=35) By timing |
| ~XX77 n | 7E 30 30 37 37 20 aabbcc 0D | Security | Security Timer | Month/Day/Hour n = mm/dd/hh mm= 00 (aa=30 30) ~ 12 (aa=31 32) dd= 00 (bb=30 30) ~ 30 (bb=33 30) hh= 00 (cc=30 30) ~ 24 (cc=32 34) |
| ~XX78 1 | 7E 30 30 37 38 20 31 0D | | Security Settings | Enable |
| ~XX78 0 | 7E 30 30 37 38 20 32 0D | | | Disable(0/2 for backward compatible) |
| ~XX79 n | 7E 30 30 37 39 20 a 0D | Projector ID | | n = 00 (a=30 30) ~ 99 (a=39 39) |
| ~XX80 1 | 7E 30 30 38 30 20 31 0D | Mute | On | Off (0/2 for backward compatible) |
| ~XX80 0 | 7E 30 30 38 30 20 30 0D | | | |
| ~XX81 n | 7E 30 30 38 31 20 a 0D | Volume | | n = 0 (a=30) ~ 10 (a=31 30) |
| ~XX82 1 | 7E 30 30 38 32 20 31 0D | Logo | Optoma | Neutral |
| ~XX82 3 | 7E 30 30 38 32 20 32 0D | | | |
| ~XX100 1 | 7E 30 30 31 30 30 20 31 0D | Source Lock | On | Off (0/2 for backward compatible) |
| ~XX100 0 | 7E 30 30 31 30 30 20 30 0D | | | |
| ~XX100 3 | 7E 30 30 31 30 30 20 33 0D | Next Source | | |
| ~XX101 1 | 7E 30 30 31 30 31 20 31 0D | High Altitude | On | Off (0/2 for backward compatible) |
| ~XX101 0 | 7E 30 30 31 30 31 20 30 0D | | | |
| ~XX102 1 | 7E 30 30 31 30 32 20 31 0D | Information Hide | On | Off (0/2 for backward compatible) |
| ~XX102 0 | 7E 30 30 31 30 32 20 30 0D | | | |
| ~XX103 1 | 7E 30 30 31 30 33 20 31 0D | Keypad Lock | On | Off (0/2 for backward compatible) |
| ~XX103 0 | 7E 30 30 31 30 33 20 30 0D | | | |
| ~XX104 1 | 7E 30 30 31 30 34 20 31 0D | Background Color | Blue | Black |
| ~XX104 2 | 7E 30 30 31 30 34 20 32 0D | | | |
| ~XX104 3 | 7E 30 30 31 30 34 20 33 0D | | | |
| ~XX104 4 | 7E 30 30 31 30 34 20 34 0D | | | |
| ~XX104 5 | 7E 30 30 31 30 34 20 35 0D | | | |
| ~XX105 1 | 7E 30 30 31 30 35 20 31 0D | Advanced | Direct Power On | On |
| ~XX105 0 | 7E 30 30 31 30 35 20 30 0D | | | Off (0/2 for backward compatible) |
| ~XX106 n | 7E 30 30 31 30 36 20 a 0D | | Auto Power Off (min) | n = 0 (a=30) ~ 180 (a=31 38 30) step:5 |
| ~XX107 n | 7E 30 30 31 30 37 20 a 0D | | Sleep Timer (min) | n = 0 (a=30) ~ 995 (a=39 39 39) step:5 |
| ~XX114 1 | 7E 30 30 31 31 34 20 31 0D | | Eco Standby(1W) | On |
| ~XX114 0 | 7E 30 30 31 31 34 20 30 0D | | | Off (0/2 for backward compatible) |
| ~XX109 1 | 7E 30 30 31 30 39 20 31 0D | Lamp Reminder | On | Off (0/2 for backward compatible) |
| ~XX109 0 | 7E 30 30 31 30 39 20 30 0D | | | |
| ~XX110 1 | 7E 30 30 31 31 30 20 31 0D | Brightness Mode | Bright | STD (0/2 for backward compatible) |
| ~XX110 0 | 7E 30 30 31 31 30 20 30 0D | | | |
| ~XX111 1 | 7E 30 30 31 31 31 20 31 0D | Lamp Reset | Yes | No (0/2 for backward compatible) |
| ~XX111 0 | 7E 30 30 31 31 31 20 30 0D | | | |

Appendices

| | | | |
|----------|----------------------------|----------------------------|--------------------|
| ~XX112 1 | 7E 30 30 31 31 32 20 31 0D | Reset | Yes |
| ~XX99 1 | 7E 30 30 39 39 20 31 0D | RS232 Alert Reset | Reset System Alert |
| ~XX210 n | 7E 30 30 32 30 30 20 n 0D | Display message on the OSD | n: 1-30 characters |

SEND to emulate Remote

| | | |
|-----------|-------------------------------|-----------------------------|
| ~XX140 1 | 7E 30 30 31 34 30 20 31 0D | Power |
| ~XX140 10 | 7E 30 30 31 34 30 20 31 30 0D | Up/Page + |
| ~XX140 11 | 7E 30 30 31 34 30 20 31 31 0D | Left/Source |
| ~XX140 12 | 7E 30 30 31 34 30 20 31 32 0D | Enter (for projection MENU) |
| ~XX140 13 | 7E 30 30 31 34 30 20 31 33 0D | Right/Re-SYNC |
| ~XX140 14 | 7E 30 30 31 34 30 20 31 34 0D | Down/Page - |
| ~XX140 15 | 7E 30 30 31 34 30 20 31 35 0D | Keystone + |
| ~XX140 16 | 7E 30 30 31 34 30 20 31 36 0D | Keystone - |
| ~XX140 17 | 7E 30 30 31 34 30 20 31 37 0D | Volume - |
| ~XX140 18 | 7E 30 30 31 34 30 20 31 38 0D | Volume + |
| ~XX140 19 | 7E 30 30 31 34 30 20 31 39 0D | Brightness (1) |
| ~XX140 20 | 7E 30 30 31 34 30 20 32 30 0D | Menu (2) |
| ~XX140 21 | 7E 30 30 31 34 30 20 32 31 0D | Zoom (3) |
| ~XX140 22 | 7E 30 30 31 34 30 20 32 32 0D | Contrast (4) |
| ~XX140 23 | 7E 30 30 31 34 30 20 32 33 0D | Freeze (5) |
| ~XX140 24 | 7E 30 30 31 34 30 20 32 34 0D | AV Mute (6) |
| ~XX140 25 | 7E 30 30 31 34 30 20 32 35 0D | S-Video (7) |
| ~XX140 26 | 7E 30 30 31 34 30 20 32 36 0D | VGA1 toggle (8) |
| ~XX140 27 | 7E 30 30 31 34 30 20 32 37 0D | Video (9) |

SEND from projector automatically

| 32 ASCII Code | HEX Code | Function | Projector Return | Description |
|---|----------|----------|------------------|--|
| when Standby/Warming/Cooling/Out of Range/ Lamp fail/Fan Lock/Over Temperature/Lamp Hours Running Out/ Cover Open | | | INFOn | n : 0/1/2/3/4/6/7/8/9 = Standby/Warming/Cooling/Out of Range/ Lamp fail/Fan Lock/Over Temperature/Lamp Hours Running Out/ Cover Open |

READ from projector



| 32 ASCII Code | HEX Code | Function | Projector Return | Description |
|---------------|----------------------------|-----------------------|------------------|---|
| ~XX121 1 | 7E 30 30 31 32 31 20 31 0D | Input Source Commands | OKn | n : 0/1/3/4/ = None/VGA1/S-Video/Video/ dddd: FW version |
| ~XX122 1 | 7E 30 30 31 32 32 20 31 0D | Software Version | OKdddd | n : 0/1/2/3/4/5/6/7/8 = None/Presentation/Bright/Movie/sRGB/User1/ User2/Blackboard/Classroom/ n : 0/1 = Off/On |
| ~XX123 1 | 7E 30 30 31 32 33 20 31 0D | Display Mode | OKn | |
| ~XX124 1 | 7E 30 30 31 32 34 20 31 0D | Power State | OKn | |
| ~XX125 1 | 7E 30 30 31 32 35 20 31 0D | Brightness | OKn | |
| ~XX126 1 | 7E 30 30 31 32 36 20 31 0D | Contrast | OKn | |
| ~XX127 1 | 7E 30 30 31 32 37 20 31 0D | Aspect Ratio | OKn | n : 0/1/2/3/4 = 4:3/16:9-1/16:9-1/1/None/AUTO |
| ~XX128 1 | 7E 30 30 31 32 38 20 31 0D | Color Temperature | OKn | n : 0/1/2 = Warm/Medium/Cold |
| ~XX129 1 | 7E 30 30 31 32 39 20 31 0D | Projection Mode | OKn | n : 0/1/2/3 = Front-Desktop/ Rear-Desktop/ Front-Ceiling/ Rear-Ceiling/ None/Presentation/Bright/Movie/sRGB/User1/User2/ Blackboard/Classroom |
| ~XX150 1 | 7E 30 30 31 35 30 20 31 0D | Information | OKabbbccddddd | a : 0/1 = Off/On bbbb: LampHour cc: source 00/01/03/04 = None/VGA1/S-Video/Video dddd: FW version e : Display mode 0/1/2/3/4/5/6/7/8/ None/Presentation/Bright/Movie/sRGB/User1/User2/ Blackboard/Classroom |
| ~XX151 1 | 7E 30 30 31 35 31 20 31 0D | Model name | OKn | n:1/2 = SVGA/XGA |
| ~XX108 1 | 7E 30 30 31 30 38 20 31 0D | Lamp Hours | OKbbbb | bbbb: LampHour |
| ~XX108 2 | 7E 30 30 31 30 38 20 31 0D | Cumulative Lamp Hours | OKbbbbbb | bbbbbb: (5 digits) Total Lamp Hours |

Optoma Global Offices

For service or support please contact your local office.




USA

3178 Laurelview Ct.
Fremont, CA 94538, USA
www.optomausa.com

 888-289-6786
 services@optoma.com




Canada

2420 Meadowpine Blvd., Suite #105
Mississauga, ON, L5N 6S2, Canada
www.optoma.ca

 888-289-6786
 510-897-8601
 services@optoma.com




Europe

42 Caxton Way, The Watford Business Park
Watford, Hertfordshire,
WD18 8QZ, UK
www.optoma.eu
Service Tel : +44 (0)1923 691865

 +44 (0) 1923 691 800
 +44 (0) 1923 691 888
 service@tsc-europe.com



France

Bâtiment E
81-83 avenue Edouard Vaillant
92100 Boulogne Billancourt, France

 +33 1 41 46 12 20
 +33 1 41 46 94 35
 savoptoma@optoma.fr




Spain

C/ José Hierro, 36 Of. 1C
28522 Rivas VaciaMadrid,
Spain

 +34 91 499 06 06
 +34 91 670 08 32




Deutschland

Wiesenstrasse 21 W
D40549 Düsseldorf,
Germany

 +49 (0) 211 506 6670
 +49 (0) 211 506 66799
 info@optoma.de

Scandinavia

Lerpeveien 25
3040 Drammen
Norway


 +47 32 98 89 90
 +47 32 98 89 99
 info@optoma.no

PO.BOX 9515
3038 Drammen
Norway

Appendices



Latin America

3178 Laurelview Ct.
Fremont, CA 94538, USA
www.optoma.com.br

 888-289-6786
www.optoma.com.mx


Korea

WOOMI TECH.CO.,LTD.
4F,Minu Bldg.33-14, Kangnam-Ku,
seoul,135-815, KOREA

 +82+2+34430004
 +82+2+34430005




Japan

東京都足立区綾瀬3-25-18
株式会社オーエスエム
サポートセンター:0120-46-5040

 info@osscreen.com
www.os-worldwide.com



Taiwan

5F., No. 108, Minchiuan Rd.
Shindian City,
Taipei Taiwan 231, R.O.C.
www.optoma.com.tw

 +886-2-2218-2360
 +886-2-2218-2313
 services@optoma.com.tw
asia.optoma.com



Hong Kong

Unit A, 27/F Dragon Centre,
79 Wing Hong Street,
Cheung Sha Wan,
Kowloon, Hong Kong

 +852-2396-8968
 +852-2370-1222
www.optoma.com.hk

China

5F, No. 1205, Kaixuan Rd.,
Changning District
Shanghai, 200052, China

 +86-21-62947376
 +86-21-62947375
www.optoma.com.cn

Regulation & Safety notices

This appendix lists the general notices of your projector.

FCC notice

This device has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this device does cause harmful interference to radio or television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the device and receiver.
- Connect the device into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/television technician for help.

Notice: Shielded cables

All connections to other computing devices must be made using shielded cables to maintain compliance with FCC regulations.

Caution

Changes or modifications not expressly approved by the manufacturer could void the user's authority, which is granted by the Federal Communications Commission, to operate this projector.

Operation conditions

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference and
2. This device must accept any interference received, including interference that may cause undesired operation.

Notice: Canadian users

This Class B digital apparatus complies with Canadian ICES-003.

Remarque à l'intention des utilisateurs canadiens

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

Declaration of Conformity for EU countries

- EMC Directive 2004/108/EC (including amendments)
- Low Voltage Directive 2006/95/EC
- R & TTE Directive 1999/5/EC (if product has RF function)

Disposal instructions



Do not throw this electronic device into the trash when discarding. To minimize pollution and ensure utmost protection of the global environment, please recycle it.